

Sapir Sabag Berrhoun

UX | UI & Industrial designer

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Hello

I am an innovative, creative, and hard worker with an open mind who always aims to design through humor and sincerity. I love to learn new skills, not afraid to face challenges, and find creative and effective solutions. I have experience in both product and graphic design.

Work experience

2019-2020: Industrial designer, at Funkier Company.

"Funkier" company manufactures cycling clothes and equipment. I operated daily with various factories in China. I managed the product files and the production line • I was responsible for the graphic designs and of the custom-made cycling outfits designs for private and commercial clients • Designed and modeled in 3D the company's booth for an international show in Taiwan.

2017-2018: Internship in the startup, "Live Trip".

Ux\Ui • App design • Characterization and preparation of flow screens and usage scenarios.

2016-2018: Shift Manager, "Yes Planet" cinema, Jerusalem.

I worked at the cinema box office, responsibility for finances and employee management.

Education

2020 - 2021: UX\UI course at Netcraft Academy.

2014-2018: B.Des degree, in inclusive industrial design.

Hadassah Academic College in Jerusalem.

Understanding of usage scenarios • Creating a product development brief • field research and user research • Designing logos and presentations • Branding and creating a design language • Using workshop equipment (Lathe, Milling, etc.) • Preparing files for laser cutting, CNC and 3D printing.

2013-2014: Wood carving course • Goldsmith's course.

2010: Harel high school, major in art and literature.

Scholarships & Volunteering

2017: Alin Hospital, Center for Children and Youth Rehabilitation.

Hackathon developing products for children with special needs at Alin Hospital Innovation Center.

2015-2017: "KoomKoom" Theater.

Building stage sets and puppets for theater, a part of designing its site and operating art booths for kids.

Skills & Tools

- Adobe XD
- Figma
- WordPress
- Elementor
- Wix
- Illustrator
- InDesign
- Photoshop
- Office software

3D Modeling:

- Solidworks
- Rhino
- Keyshot

Languages

Hebrew - Native.

English - Full Proficiency.